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Description

[0001] The present invention relates to a method for locating the transitions between the elements of a bar code.

[0002] In this description and the following claims, the expression "bar code" encompasses also "stacked" codes, that is, with more stacked bar sequences.

[0003] As known, a bar code is an optical code, printed or otherwise marked on a support, for example a label, a package, etc., consisting of a sequence of dark, typically black, rectangular elements called bars, separated by light, typically white rectangular elements called spaces. The sequence of elements is bounded at both sides by much larger zones, called "quite zones".

[0004] The desired information is coded in the number of elements present and/or in the width of each of them. More in particular, a system for coding information through bar codes provides for an alphabet whose symbols are bars and spaces having different widths, typically multiple of a fundamental width called the code "module".

[0005] The operations needed to read the "word" -that is, the set of symbols of said alphabet- represented by a specific bar code essentially comprise the code illumination, the detection of the light diffused by it through a suitable photodetector, and its conversion into an electrical signal, the processing of the electrical signal and its interpretation, or decoding.

[0006] The light source can consist of LEDs or lasers, whereas the photodetecting element can consist of a single photodiode, of a linear or matrix CCD (Charge Coupled Device) or C-MOS (Complementary Metal Oxide Semiconductor). Moreover, the bar code can be read both by fixed and portable readers. Furthermore, part of the operations for processing the electrical signal and for interpreting and decoding it can be carried out at a remote station.

[0007] In all of the above mentioned types of readers, at the output of the photodetector an analog electrical signal is obtained, referred to as "analog video signal" in the following description, which reproduces the reflectance modulations of the elements forming the code along a scan line, or "scan", of the same code. In fact, the light with which the code is illuminated is absorbed by the bars and reflected by the spaces. Thus, the analog video signal has an alternate pattern with peaks at the spaces, valleys at the bars and rising and falling edges at the transitions between bars and spaces, and vice versa.

[0008] In the prior art, the subsequent processing for decoding the bar code can occur directly on the analog video signal, or prior to said subsequent processing, the analog video signal can be sampled, thus obtaining a "sampled video signal" which, of course, maintains said features. Typically, the processing on the analog video signal is carried out with hardware components, while processing on the sampled video signal is carried out

via software.

[0009] In the following description and attached claims, the expression "sampled signal" encompasses also its software representation.

5 [0010] Moreover, the not further qualified expression "video signal" is used to indicate an indifferently analog or sampled video signal, whereas -where important- a video signal shall be further qualified.

[0011] The ideal alternate pattern of the video signal is however subject to several non-ideal factors.

10 [0012] A first non-ideal factor is due to the fact that the smaller the elements, that is to say, the higher the code resolution, the less marked the respective peaks or valleys of the signal.

15 [0013] An analogous non-ideal factor is present in low contrast codes, that is to say, in which the difference of luminosity between bars and spaces is small, for example due to the nature of the support on which the code is reproduced. The measure of a code contrast is expressed by its "PCS" (Printed Contrast Signal), defined as $(V_w - V_b)/V_w$, where V_w is the white peak voltage and V_b is the black peak voltage.

20 [0014] Another non-ideal factor is represented by the noise, of electronic nature, due to the reader components, and of ambient nature, due for example to fluctuations in the code illumination.

25 [0015] During the code recognition, said non-ideal factors of the video signal along the scan line may bring to "skipping" one or more narrow elements adjacent wider elements or vice versa, to recognising as elements respectively peaks or valleys that instead are due to noise.

30 [0016] Moreover, the acquisition signal may reflect stains, abrasions, slaving or other damages present in some points of the support bearing the code. To prevent the errors caused thereby, a plurality of scans along different code lines is usually carried out during the reading of a bar code.

35 [0017] Another non-ideal factor may be represented by the uneven envelope, typically bell-wise, of the video signal along the scan line, such that at the edges of the code the peaks or the valleys, respectively, have a lower intensity than at the central portion of the code. An uneven envelope may be caused, for example, by the different illumination of the various code portions, in particular in readers where the entire code width is illuminated simultaneously, typically through a series of LEDs, and/or by the losses at the edges of the photodetector, in particular in the above-cited linear sensors.

40 [0018] In the processing and decoding of the video signal, it is essential to be able to establish with great precision the width of the bar code elements.

45 [0019] Among the known methods for evaluating the width of the bar code elements, some are based on locating the transitions between the elements of the code, from which the width of the same elements is then obtained.

50 [0020] However, said known methods for locating the

transitions between the bar code elements, implemented both through hardware and software, are quite complex and such as to require the use of many components, or the use of large-capacity memories, of multipliers and microprocessors having a high computational capability, such as DPSs (Digital Signal Processors).

[0021] The technical problem at the basis of the present invention is that of allowing locating the transitions between the elements of a bar code in a quick and reliable manner also in readers having limited resources for processing the video signal.

[0022] In a first aspect thereof, the invention relates to a method for locating the transitions between the elements of a bar code, comprising the steps of:

- a) providing a video signal representative of the intensity of light diffused by the code as a function of the position along a line of the code,
- b) carrying out at least one low-pass filtering of the video signal (S) for obtaining a respective filtered signal (Fa, Fb, Fc),
- c) carrying out at least one comparison between a first comparison signal (A) selected between the video signal (S) and a first filtered signal (Fa, Fb), and a second comparison signal (B), being a filtered signal (Fb, Fc), the second comparison signal (B) being more strongly filtered than the first comparison signal (A), recognising the crossings between the compared signals as transitions between elements of the code at the respective positions.

[0023] In this description, the expression "more strongly filtered" is used to indicate the signal filtered with a lower cut-off frequency, and in this meaning the video signal is regarded as filtered with an infinite cut-off frequency.

[0024] In fact, the Applicant has recognised that the low-pass filtering has the effect of reducing the peak-to-valley dynamics of the video signal -in a way that is inversely related to the filtering cut-off frequency- still maintaining its mean value.

[0025] At the same time, the low-pass filtering advantageously has the effect of suppressing high-frequency noise.

[0026] Therefore, the video signal and a filtered version thereof, as well as two versions thereof filtered with different cut-off frequencies, thus cross each other exactly in high slope zones around the mean value, that is to say, at the rising and falling edges present in the video signal -which as said accurately represents the waveform of the luminous intensity- at the transitions between bars and spaces.

[0027] Locating the transitions is thus provided by a simple comparison operation between the homonymous values of the two signals, that is, between the values that the two signals (analog signals, sampled/numerical signals or their software representation) have at the same position in the scan line.

[0028] Moreover, it must be noted that knowing the transitions between bars and spaces is sufficient to recognise the word represented by the bar code since the element widths are obtained from the distance between the transitions, obtained for example by subtracting the respective coordinates of position, and the element type is obtained by considering that a bar code always begins (and ends) with a bar, and that the element types alternate.

[0029] The recognition of the word represented by the code can be carried out at the same time as the execution of the comparison, or afterwards.

[0030] The above method exhibits the advantages of a precise, stable, reliable, quick and repeatable processing.

[0031] The above method also exhibits the advantage that it can be implemented both with analog hardware components, and with digital hardware components, and via software.

[0032] In a first embodiment, the video signal is an analog video signal, and the filtering is an analog filtering.

[0033] In this case, the step c) of comparison can be carried out on the analog signals.

[0034] As an alternative, it can be provided to sample the comparison signals, and to carry out the step c) of comparison on the sampled comparison signals.

[0035] In order to limit the phase shift between the comparison signals, the analog filtering is preferably carried out with an almost constant group delay.

[0036] In a second embodiment, the video signal is a sampled video signal, and the filtering is a digital filtering.

[0037] Preferably, the digital filtering is of the linear phase FIR type.

[0038] A filtering of this type is equivalent to performing a weighed average of the intensity values of a certain number -called "order" of the filtering- of samples among the considered sample and those adjacent to it. As the number of samples increases, the filtering intensity increases. The samples can be all subsequent, all preceding, or a combination thereof.

[0039] Being based on local averages, the method is i.a. suitable for sampled video signals with variable envelope, as those generated by linear sensors.

[0040] It must be noted that the absence of filtering, that is, the use, in step c), of the sampled video signal provided in step a), can also be regarded as an order 1 filtering. This may be particularly advantageous in a parametrical implementation.

[0041] More preferably, the filtering is of the equal-coefficient FIR type.

[0042] In other words, the samples are averaged with a non-weighed averaging operation. This allows reducing the multiplication operations, thus simplifying the digital circuit or the software, quickening the computation.

[0043] Even more preferably, the filtering is of the uni-

tary-coefficient FIR type.

[0044] This allows totally avoiding the burdensome multiplication operations, thus making a hardware multiplier superfluous, and further simplifying the software. Thus, the filtering operation is quick, for example allowing the method to be implemented through a microcontroller having moderate processing capability.

[0045] Even more advantageously, the filtering is of the FIR type, of an order equal to a power of the base in which the sampled video signal is expressed, in particular, to a power of 2.

[0046] This provision allows quickening the filtering even more since the division by the number of samples can consist in a digit-shifting operation, in particular a bit-shifting operation, for example through a shift register or an equivalent software processing.

[0047] In a particularly preferred way, the filtering is carried out sample by sample during execution of the comparison step.

[0048] This allows dramatically reducing the required memory capacity.

[0049] In both embodiments, for each comparison of step c) the method can further comprise the steps of:

d) regarding a transition recognised in step c) as valid when in at least one position preceding the subsequent transition in the opposed direction recognised in step c), the absolute value of the difference between the comparison signals is greater than a preselected threshold quantity.

[0050] The expression "direction" of a transition is used to indicate whether the transition is falling, that is, the first comparison signal changes from higher than the second comparison signal to lower than it, or rising, that is, the first comparison signal changes from lower than the second comparison signal to higher than it.

[0051] In this way, a hysteresis is introduced in the recognition of the transitions, subordinating said recognition to crossing of a threshold -respectively higher or lower than the second comparison signal- being checked, so as to prevent recognising the small ripples due to noise as transitions.

[0052] In step d), the crossing check, that the difference absolute value is greater than the threshold quantity, can be carried out by providing, for the positions considered, a reference signal having an intensity corresponding to the intensity of the second comparison signal, increased or respectively decreased by the threshold quantity, and comparing the comparison signal with the reference signal.

[0053] Moreover, advantageously, the threshold quantity is variable.

[0054] In particular, the falling threshold quantity for positions corresponding to points of the code quite zones is greater than the threshold quantity for positions within the code.

[0055] The expression "quite zones" is used to indi-

cate the extended white zones present at the edges of a bar code.

[0056] In this way, the fact that the signal/noise ratio in the quite zones is typically less than within the code is taken into account.

[0057] The quite zone boundaries can be identified with known code localisation methods.

[0058] However, the threshold crossing provided for in step d) inherently brings to identifying the quite zone boundaries.

[0059] If the code is to be localised only, it is sufficient to provide, for each comparison of step c), the steps of:

e1) rejecting all transitions recognised in step c) corresponding to positions preceding the first position wherein the difference between the first comparison signal and the second comparison signal is greater than a preselected threshold quantity, except for the transition corresponding to the immediately preceding position, and

e2) rejecting all transitions recognised in step c) corresponding to positions subsequent to the last position wherein the difference between the first comparison signal and the second comparison signal is greater than the preselected threshold quantity, except for the transition corresponding to the immediately subsequent position.

[0060] Moreover, when in step b) at least two filtering operations are carried out, and in step c) at least two comparisons are carried out, the method can further comprise the steps of:

f1) comparing the sets of transitions obtained in the comparisons of step c), and
f2) selecting the most suitable set of transitions for decoding.

[0061] As an alternative, all sets of transitions obtained in the comparisons of step c) are provided for decoding.

[0062] In a particularly preferred embodiment, increasingly strongly filtered signals, including the absence of filtering, are compared in pairs, wherein each signal filtered with intermediate strength can be subject to two comparisons.

[0063] The various comparisons are preferably carried out in parallel, sample by sample.

[0064] As an alternative or in addition, the method can further comprise the steps of:

g) repeating at least once the previous steps for a respective video signal of a subsequent code scan,
g11) comparing the sets of transitions obtained in the comparisons of step c), and
g12) selecting the most suitable set of transitions for decoding.

[0065] By thus providing an analogous processing of signals corresponding to different scan lines, the method allows rejecting apparent transitions, due for example to code impurities in some areas, or to temporary reading errors, caused for example by imperfection in the code focusing, unevenness of the ambient light, and so on.

[0066] Alternatively to steps g11, g12, all sets of transitions obtained in the comparisons of step c) can be provided for decoding.

[0067] As an alternative or in addition, the further following steps can be comprised:

- g) repeating at least once the previous steps for a respective video signal of a subsequent code scan, g21) evaluating statistical parameters relating to the video signal and/or to the sets of recognised transitions, and
- g22) setting the operating parameters for a subsequent iteration based on the statistical parameters evaluated in the previous iteration.

[0068] By providing a feedback during the processing of signals corresponding to different lines along the code, the method is extremely reliable, as it can be auto-controlled.

[0069] In particular, the statistical parameters can comprise the absolute minimum, the absolute maximum and the peak-to-peak level of the digital image signal, the module and the PCS of the optical code, and the minimum signal/noise ratio of the digital image signal.

[0070] This statistical information can be used to assign the cut-off frequency pairs to be used -in particular the FIR filtering orders-, the number of comparisons to be carried out and the values of the threshold quantity.

[0071] As it has been seen, the above method is particularly suitable to be implemented through a processing program, as it is very flexible in terms of parameterisation, design, upgrading and testing.

[0072] In the present description and attached claims, the expression "processing program" refers to a software suitable to be executed both on a computer and on a microcontroller.

[0073] Thus, in a second aspect thereof, the invention relates to a processing program comprising program code means suitable to carry out the steps of the above method when the program is executed on a computer.

[0074] In a particularly preferred way, the program is embodied in a microcontroller.

[0075] Since the method illustrated above requires simple operations, a low-performance microcontroller is sufficient, with further advantages in terms of costs.

[0076] As an alternative, in particular when the method for recognising of the word represented by the code occurs at a remote station from the bar code reader, the program is stored in a computer memory, embodied in a read-only memory or carried on a carrier electrical signal, namely when broadcast on a computer network,

among which the Internet.

[0077] In another aspect thereof, the invention further relates to an electronic circuit suitable to carry out the steps of the above method.

[0078] The electronic circuit can comprise only analog components, only digital components, or both analog and digital components.

[0079] In another aspect thereof, the invention further relates to a bar code reader comprising a microcontroller or a digital circuit embodying the above method.

[0080] Features and advantages of the invention shall now be illustrated with reference to embodiments shown by way of a non-limitative example in the attached drawings. In such drawings:

- Figure 1 shows, as block diagram, the principles of the method according to the invention,
- Figure 2 shows a block diagram representing a digital linear phase FIR filter,
- Figure 3 shows an example of a video signal and of versions thereof filtered with digital unitary-coefficient FIR filters of different orders,
- Figure 4 shows an example of a bar code and of two signals, of which at least one is filtered, compared according to the method of the invention,
- Figure 5 shows a flow chart useful for describing an embodiment of the method according to the invention,
- Figure 6 shows another example of two signals, of which at least one is filtered, compared according to the method of the invention,
- Figure 7 shows a flow chart useful for describing another embodiment of the method according to the invention,
- Figure 8 shows another example of two signals, of which at least one is filtered, compared according to an embodiment of the method of the invention, suitable to identifying the boundaries of the quiet zones of a bar code, and
- Figure 9 shows the principle diagram of an embodiment of the method wherein more comparisons between signals, of which at least one is filtered, are carried out.

[0081] With reference to Figure 1, in the method for locating the transitions between the elements of a bar code, an analog or sampled video signal S is first provided.

[0082] The video signal S typically is the analog signal output by the photodetector of a bar code reader, or the sampled video signal, in a *per se* known manner. Of course, the sampling frequency and the resolution of the quantization shall be properly selected so that the samples of the sampled video signal S accurately represent the intensity of the light diffused by the code along the scan.

[0083] The video signal S is fed to a first low-pass filter 1 having a first cut-off frequency ω_a .

[0084] Moreover, the video signal S is fed to a second low-pass filter 2, having a second cut-off frequency ω_b , with $\omega_b < \omega_a$.

[0085] The output filtered signal Fa of the first filter 1 is fed to a first input, or positive input, of a comparator 3.

[0086] The output filtered signal Fb of the second filter 2 is fed to a second input, or negative input, of comparator 3.

[0087] As an alternative, as shown by the dashed line, the video signal S is directly fed to the first input of comparator 3.

[0088] In the following description, the first input signal to comparator 3 will be referred to as first comparison signal A, the second input signal to comparator 3 will be referred to as second comparison signal B. The crossings between the comparison signals A, B are detected by the fact that the difference between signals changes sign.

[0089] As shown in dashed lines, a sampling section 3' can be inserted upstream of the comparator.

[0090] In the case of an analog video signal S, the low-pass filters 1 and 2 are preferably low-distortion analog filters, that is, with an almost constant group delay in the operating band, such as for example fifth order Chebishev filters, or switched-capacitor filters.

[0091] The analog comparison signals A, B can be directly fed to comparator 3, which in that case shall be an analog comparator.

[0092] The output of comparator 3 is a square wave, with rising and falling edges at the crossing points between the signals present at its inputs. As it shall be understood hereinafter, the crossing points correspond to the transitions between the code elements, which are thereby located.

[0093] As an alternative, the analog comparison signals A, B can be fed to the sampling section 3' and then to comparator 3, which in that case shall be a digital comparator, either hardware or implemented through a suitable portion of a software program.

[0094] The output of comparator 3 is still representative of the crossing points between the signals present at its inputs, namely of the transitions between the code elements.

[0095] On the other hand, in the case of a sampled video signal S, the low-pass filters 1 and 2 are digital filters, or an implementation thereof through a suitable portion of a software program. In this case, of course, the sampling section 3' is missing.

[0096] The digital low-pass filters 1 and 2 preferably are linear phase FIR filters. An order N linear phase FIR filter carries out an averaging operation between the considered sample and N-1 samples adjacent to it. As the order N of the filtering increases, the cut-off frequency ω of the filtering decreases. Thus, filter 1 shall have a lower filtering order Na than the filtering order Nb of filter 2.

[0097] By way of example, Figure 2 shows an implementation of an order N FIR filter through digital hard-

ware components. The input signal I is fed to N-1 delay blocks 4, 5, ..., 6, whose outputs are multiplied, in respective multipliers 7, 8, ..., 9, by respective coefficients a_1, a_2, \dots, a_N . The input signal I and the outputs of multipliers 7, 8, ..., 9 are then added up in an adder node 10 and divided by the order N of the filter in a block 11.

[0098] Of course, the samples with which each sample is averaged can be selected differently from the subsequent N-1 samples shown in Figure 2, for example they can be the preceding N-1 samples, or N/2 preceding samples, and N/2-1 subsequent samples.

[0099] If it is not necessary to carry out a weighed average, the FIR filters 1, 2 can have equal coefficients, preferably unitary.

[0100] In terms of the diagram of Figure 2, this corresponds to replacing multipliers 7, 8, ..., 9 with a single multiplier (not shown) immediately upstream of the adder node 10, or to simply eliminating them.

[0101] In the preferred embodiment of the method according to the invention, moreover, the order of filters 1, 2 is selected as equal to a power of the base in which the digital values are expressed, typically as a power of 2.

[0102] In terms of the diagram of Figure 2, this corresponds to replacing the division block 11 with a digit-shifting, in particular with a bit-shifting.

[0103] As mentioned before, the low-pass filters 1, 2 can be implemented through software instructions.

[0104] In said implementation, for example, the order N FIR filtering operation can be expressed by the following Equation (1):

$$F(i) = \sum [I(j)a(j)]/N$$

where F(i) indicates the ith sample of the filtered signal, I(j) indicates the jth sample of the input signal, a(j) indicate the coefficients or weights assigned to the individual averaged samples, with $a(j)=1$ in the preferred embodiment of the method of the present invention, and the summation is to be regarded as extended to N samples comprising the ith sample and N-1 samples adjacent to it.

[0105] By way of example, Figure 3 shows in a) the pattern of the sampled video signal S, and in b), c) and d), filtered versions thereof, by a unitary-coefficient FIR filter with increasing order from b) to d). More in particular, in b) there is represented a filtered signal according to order 4, in c) a filtered signal according to order 8, in d) a filtered signal according to order 16.

[0106] Figure 3 shows, more in general, the patterns of a digital or analog video signal S and of the signals obtained with respectively digital or analog low-pass filters.

[0107] It can be noted that as the filtering order increases, or more in general, as the filtering cut-off frequency decreases, the filtering becomes increasingly stronger, that is to say that the filtered signals have an

increasingly smaller peak-to-valley dynamics with respect to that of the original signal, still maintaining -also locally- the same mean value.

[0108] Moreover, the increasing noise suppression as the filtering order increases, or more in general, as the cut-off frequency decreases, can be appreciated.

[0109] Thus, at the output of comparator 3, pairs of signals among those shown in Figure 3 shall tend to cross each other in high-slope zones around the mean value, namely at the rising and falling edges corresponding to the transitions between bars and spaces.

[0110] By way of example, Figure 4 shows a bar code 12 and two relevant signals A, B. As explained above, the signal identified with A can be a filtered signal or the non-filtered video signal S.

[0111] As it can be noted, signals A and B cross each other at points P0, P1, P2, ..., P3 corresponding to the transitions between bars 13 and spaces 14 of code 12. Reference numeral 15 shows, as a square wave, the output of comparator 3.

[0112] It can be understood that for the purpose of locating the transitions between the elements of a code by locating the crossings between the comparison signals A, B, the cut-off frequencies or in particular, the filtering orders, included the absence of filtering (order one), should be properly selected.

[0113] In particular, the higher the code resolution, the wider the band of the video signal S, and thus, in order to prevent distortion, the first comparison signal A should be non-filtered, or filtered according to a low order N_a (more in general, with a high cut-off frequency), and also the second comparison signal B should be filtered according to a low order N_b (high cut-off frequency). On the contrary, if the code resolution is low, a high filtering order N_b (low cut-off frequency) should be used at least for the second comparison signal B.

[0114] A filtering according to a high order (low cut-off frequency), moreover, shall be proper in the case of a video signal S having strong imperfections, whereas a filtering according to a low order (high cut-off frequency) shall be proper in the case of a low-contrast video signal S.

[0115] Figure 5 shows a flow chart relating to a preferred software implementation in case a sampled video signal S is used.

[0116] The sampled video signal S can, for example, be represented by a unidimensional array when the distance between samples -sampling interval- along the scan is constant, by a two-dimensional array when the distance between samples is not constant, or by other suitable structures.

[0117] In the flow chart of Figure 5, the variable i is the index identifying the position along the scan, and $X(i)$ indicates the value of a signal X at the position represented by the value of index i .

[0118] At the start, represented by a block 16, in an initialisation block 17 index i is set to zero.

[0119] Preferably, moreover, in block 17 a TARGET

variable, identifying the type of transition, is set at a value representing the expression "falling edge". In fact, since a bar code always begins with a bar, the first transition to be searched for is a falling transition, that is, a point in which the first comparison signal A changes from higher than the second comparison signal B to lower than it.

[0120] A cycle is then carried out, wherein index i is incremented in a block 18, the completion of processing is checked in a block 19, that is to say, whether index i is higher than its maximum value i_{\max} and, if so, exit is reached at end block 20.

[0121] If the processing has not ended, the values at the i th sample of the two signals $A(i)$ and $B(i)$ selected in the way explained above, are evaluated in a block 21. In particular, FIR filtering operations are carried out in block 21, through expression (1) given above, according to respective orders $N_a >= 0$, the case $N_a = 0$ representing absence of filtering, namely $A(i) = S(i)$, and with $N_b > N_a$.

[0122] It should be noted that the sample-by-sample filtering at block 21 within the cycle is advantageous since it does not require the storage of all values of signals A and B of the entire scan, but only that of the samples of the video signal S needed to obtain the filtering, which are a much smaller number (N_a , N_b in case of FIR filtering) than the samples of the entire scan. This makes extremely reduced storage and computation means sufficient, and allows a real time processing of the video signal S.

[0123] Then, in a decision block 22, the TARGET variable is checked for a "falling edge" value.

[0124] If so, as it occurs at the first cycle iteration, in a block 23 it is checked whether the first comparison signal is falling below the second comparison signal, that is to say, whether $A(i)$ is less than $B(i)$.

[0125] In the negative case, the index i increment block 18 is returned to.

[0126] In the affirmative case, signals A and B are crossing each other, that is to say, a falling transition is present (point P0 in Figure 4). Therefore, in a block 24, the value of index i is stored in a set of transitions represented by a suitable variable, preferably a LIFO structure.

[0127] Since in a bar code after a bar there is always a space, the next transition to be searched for is a rising transition. Before returning to block 18 of increment of index i , the value of the TARGET variable is thus changed in a block 25 to a value representative of the expression "rising edge".

[0128] At the next iteration of the decision block 22, the result shall thus be negative, and the right branch in Figure 5 shall be entered, analogous to the already described left branch.

[0129] In fact, in a block 26, it is checked whether the first comparison signal is rising above the second comparison signal, that is to say, whether $A(i)$ is greater than $B(i)$.

[0130] In the negative case, the index i increment

block 18 is returned to.

[0131] In the affirmative case, signals A and B are crossing each other, that is to say, a rising transition is present (point P1 in Figure 4). Therefore, in a block 27, the value of index i is stored in the set of transitions, and in a block 28 the TARGET variable is restored to the "falling edge" value.

[0132] It should be manifest that the set of conditions expressed in the decision blocks 22, 23 and 26 can be implemented in a different order with respect to that shown.

[0133] Moreover, the use of the TARGET variable is - as already said - preferred but not mandatory. In fact, since codes always begin with a bar, the transition type can be recognised by the number of transitions that are already stored in the relevant set being even or odd.

[0134] In the first comparison signal A (non-filtered, or filtered with a low order) there can still be some oscillations around the second comparison signal B that do not represent transitions in the bar code.

[0135] To prevent wrongly recognising the crossings between signals A and B due to said spurious oscillations, the embodiment described below of the method according to the invention is particularly advantageous.

[0136] With reference to Figure 6, the crossing points P0, P1, P2, P5, P8, P9 between the comparison signals A and B actually correspond to transitions between code elements.

[0137] On the other hand, the crossing points P3, P4, and P6, P7 are due to a spurious peak and a spurious valley.

[0138] According to the invention, to avoid recognising such crossing points as transitions, it is provided to regard a crossing - recognised as a transition - as valid when, in at least one position preceding the subsequent transition in the opposed direction, the absolute value of the difference between the comparison signals is greater than a preselected threshold quantity.

[0139] In other words, a falling reference signal B1 and a rising reference signal B2 are considered, having an intensity corresponding to the intensity of the second comparison signal B respectively decreased and increased by a threshold quantity Δ .

[0140] The first comparison signal A is compared with the falling reference signal B1 for falling transitions, and with the rising reference signal B2 for rising transitions.

[0141] A falling or respectively rising transition is rejected if in a position preceding the subsequent rising or respectively falling transition there is not at least one crossing between the first comparison signal A and the falling reference signal B1 or the rising reference signal B2 respectively.

[0142] So, the rising transition in P1 is accepted because, before the falling transition in P2, signal A crosses signal B2 in points P11, P12. The falling transition in P2 is accepted because before the rising transition in P3, signal A crosses signal B1 in points P21, P22. On the contrary, the rising transition in P3 is rejected be-

cause before the falling transition in P4, signal A does not cross signal B2.

[0143] The falling transition in P4 is ignored because, after the falling transition in P2, a rising transition is searched for.

[0144] The rising transition in P5 is accepted because, before the falling transition in P6, signal A crosses signal B2 in points P51, P52; the falling transition in P6 is ignored because before the transition in P7, signal A does not cross signal B1; the rising transition in P7 is ignored because a falling transition is searched for, and finally, the transition in P8 is accepted because before the rising transition in P9, signal A crosses signal B1 in points P81, P82.

[0145] Essentially, a hysteresis is introduced in the recognition of the transitions, subordinating said recognition to a threshold - respectively higher or lower than the second comparison signal - being crossed, so as to prevent recognising as transitions the small ripples of the image signal contained in the comparison signals A, B and due to noise.

[0146] This embodiment of the method of the invention shall be described with reference to a software implementation thereof, but those skilled in the art shall understand that it can be implemented as well through hardware components, both analog and digital. For example, in the analog case, two comparators could be provided, to which the two comparison signals A and B are fed, one of them being a comparator with hysteresis, the outputs of the two comparators being combined according to an AND logical operation.

[0147] The block diagram of Figure 7 shows a cycle structure analogous to the block diagram of Figure 5, wherein identical blocks are numbered with the same reference numerals, and shall not be described in detail.

[0148] Besides the initialisation of index i and of the TARGET variable, in the initialisation block 17a a PTA flag is set to the FALSE logical value, thereby indicating that potential transitions are not available, as it shall be better understood hereinafter.

[0149] If the check that the TARGET value is at the "falling edge" value, carried out in the decision block 22, gives a positive result, as it happens in the first iteration of the cycle, a more complex branch than that consisting of blocks from 23 to 25 in Figure 5 is entered.

[0150] The PTA flag is first tested in a block 31.

[0151] In the negative case, as at the beginning of the processing, analogously to block 23 of Figure 5, in a block 32 it is checked whether the first comparison signal is falling below the second comparison signal, that is to say, whether $A(i)$ is less than $B(i)$.

[0152] In the negative case, the index i increment block 18 is returned to.

[0153] In the affirmative case, signals A and B are crossing each other, that is to say, a falling transition is present (such as, for example, in points P2, P6 and P8 in Figure 6). Therefore, in a block 33, the value of index i is stored as a temporary transition, for example by as-

signing its value to a variable k, the PTA flag value is set to TRUE, and the index i increment block 18 is returned to.

[0154] Since the TARGET variable value is still set to "falling edge", the result of the subsequent test of decision block 22 is still affirmative. However, the result of the subsequent test of block 31 now is positive, so a block 34 shall be entered, where it is checked whether $A(i) > B(i)$.

[0155] In the negative case, in a block 35 it is checked whether the difference between signals A and B is greater than the threshold quantity Δ , that is, whether signal A is lower than the falling reference signal $B1 = B - \Delta$. This is expressed by the evaluation of the inequality $A(i) < B(i) - \Delta$.

[0156] In case of negative result of block 35, the index i increment block 18 is returned to. In the following iterations, since the TARGET and PTA variables have not been updated, the decision block 34 of comparison between signal A and signal B shall be reached again.

[0157] If the result of the check of block 35 is positive, as when from point P2 point P21 is reached in Figure 6, the previous falling transition at P2, which had been temporarily stored in step 33, is to be regarded as valid.

[0158] In a block 36, the value of variable k is therefore stored in the set of transitions. Since the subsequent transition must be a rising one, this is indicated by switching the TARGET variable value to the value representative of the expression "rising edge". Moreover, as a potential transition is not available anymore, the value of the variable indicating this is updated by setting PTA to FALSE.

[0159] On the other hand, let's consider that the transition temporarily stored in step 33 corresponds to point P6 of Figure 6. In this case, when index i reaches point P7, the test of block 34 gives a positive result, that is, a rising transition has been found, signal A having however never fallen below the falling reference signal B1, that is, block 36 having not been passed through.

[0160] A block 37 is thus entered, wherein the temporarily stored falling transition (at P6 in Figure 6) is rejected, and the flag variable indicating the existence of a potential transition is set to the negative logical value (PTA=FALSE). Then, the index i increment block 18 is returned to. Note that the TARGET variable is not updated, since a falling transition is still searched for.

[0161] For the next values of index i, block 32 of searching for of a potential falling transition is reached again. The transition in P7 shall be ignored because it is a rising transition (that is, the test of block 32 will give a negative result at transition P7), whereas the transition in P8 shall be accepted because before the rising transition in P9, signal A crosses the falling reference signal at point P81.

[0162] A mirrored branch is executed when the subsequent expected transition is a rising transition, namely when the result of the test in block 22 is negative.

[0163] So, at first said branch comprises a PTA flag

test block 38. In case of a negative result (such as before point P3), said potential rising transition is searched for by carrying out the check $A(i) > B(i)$ in a block 39, whose output corresponding to the negative result brings back to the index i increment block 18. In case of positive result (point P3), in a block 40 the potential rising transition is stored in variable k, and its existence is indicated by setting PTA to TRUE. For the next values of index i, the test of decision block 38 thus has a positive result, and in a block 41, a falling transition is searched for by checking whether $A(i) < B(i)$. As long as the signal continues to rise, the result of the test of block 41 is negative, and a block 42 is entered for checking the crossing of the rising reference threshold, expressed by condition $A(i) > B(i) + \Delta$. If this test gives a negative result, the value of index i is incremented by returning to block 18. If said test gives a positive result, as at point P11 when the temporarily stored transition is point P1, the temporarily stored transition is validated in a block 43 (the value of k is stored in the set of transitions), the value of the flag indicating the existence of potential rising transition is set to the false logical value (PTA=false), and the TARGET variable value is switched to the value representative of the expression "falling edge". If, on the contrary (as at point P4 when the temporarily stored transition is point P3), the result of the test of block 41 is positive, the potential rising transition (in P3) is invalidated in a block 44, by setting the value of the flag indicating the existence of potential rising transition to the false logical value (PTA=false).

[0164] As it shall be understood from what said above, the method just described can be particularly advantageous for obtaining the localisation of a bar code using the falling reference signal B1.

[0165] More in particular, with reference to Figure 8, since the quite zones are white zones, that is to say, with high reflectivity, for mere code localisation it is sufficient to provide the falling reference signal B1, compare the first comparison signal A with said falling reference signal B1, and reject all transitions (crossings between signals A and B) corresponding to positions preceding the first crossing X between signals A and B1, except for transition P0 corresponding to the immediately preceding position, and reject all transitions (crossings between signals A and B) corresponding to positions subsequent to the last crossing Y between signals A and B1, except for the transition corresponding to the immediately subsequent position P100.

[0166] The method according to the invention wherein only the falling reference signal B1 is used is not shown in detail, as the simplifications to be made to the analog or digital hardware circuit, or to the software, are regarded to be within the skills of the average skilled in the art.

[0167] In order to obtain good performances of the above method, the noise immunity threshold should be given by expression: $\Delta = V_{pp}/(S/N)_{min}$, where V_{pp} is the peak-to-peak voltage of the video signal S, and $(S/N)_{min}$ is the minimum signal / noise ratio of the video signal

S. Since the signal/noise ratio in quiet zones typically is less than within the code, the threshold quantity Δ for comparisons in positions corresponding to points of the quiet zones can be greater than the threshold quantity Δ for comparisons in positions within the code.

[0168] For further improving the method performances, the threshold quantity Δ can also be variable within the code, $\Delta(i)$, for example it could be calculated as a percentage of the value of the first comparison signal $A(i)$ at the homonymous sample.

[0169] It is worth noting that the knowledge of the transition points P_i is sufficient to recognise the word represented by the barcode. The recognition of the word represented by the code can be carried out at the same time as the comparison, or afterwards.

[0170] As already mentioned, the cut-off frequencies ω_a , ω_b , or the filtering orders N_a , N_b , and the threshold quantity Δ , represent the operating parameters of the described method. The selection of the respective values can be carried out in various ways.

[0171] Figure 9 shows the principle diagram of an implementation of a parallel architecture, wherein the video signal S is fed to a series of low-pass filters 1a, 1b, 1c; ..., having decreasing cut-off frequencies $\omega_a > \omega_b > \omega_c$; ..., or, increasing orders $N_a < N_b < N_c$; ...

[0172] The video signal S and the output signals F_a , F_b , F_c of filters 1a, 1b, 1c, ... are fed in pairs to comparators 3a, 3b, 3c, ..., optionally after the passage through the sampling section 3' in case the video signal S and filters 1a, 1b, 1c are analog, but comparators 3a, 3b, 3c, ... are digital, or implemented through software. More in particular, the first comparator 3a receives as inputs the video signal S and the output signal F_a of the first filter 3a, the second comparator 3b receives as inputs the output signal F_a of the first filter 3a and the output signal F_b of the second filter 3b, the third comparator 3c receives as inputs the output signal F_b of the second filter 3b and the output signal F_c of the third filter 3c, etcetera.

[0173] Of course, each filtered signal F_a , F_b , F_c , ... could be fed to a single comparator, that is to say that in the block diagram of Figure 8, the central comparator 3b could be missing.

[0174] Also, the signals could be fed to comparators 3a, 3b, 3c in different combinations, for example by providing a switching or selection section (not shown) between the input of the video signal S and the inputs to filters 1a, 1b, 1c and/or at the inputs of commutators 3a, 3b, 3c'.

[0175] The outputs of comparators 3a, 3b, 3c, ... represent different sets of transitions of the bar code being examined. During reading of the bar code, the decoding can be performed according to different criteria. A first criterion could be that of decoding the first set of transitions obtained and, if said decoding gives a valid code, ignoring the others. If, on the contrary, the decoding of said first set does not give a valid code, proceeding with the decoding of the next set, and so on, until a valid code

is obtained. A second criterion could be that of decoding all sets of transitions so as to obtain different decodings of the same code, associating a quality index to said different decodings and accepting that exhibiting the best quality index as the valid decoding. Still another criterion could be that of averaging (according to different criteria) the widths of the homologous elements obtained from the different sets of transitions, thus obtaining a single series of widths of the "compensated" code elements, then decoding only said series of widths.

[0176] Of course, a parallel architecture of this type can also be extended to the case of comparison with hysteresis described above. In this case, in place of the simple comparators 3a, 3b, 3c, the above described analog or digital hardware blocks shall be present, optionally providing also for varying the threshold quantity Δ .

[0177] It is also manifest that in a software implementation, this embodiment can be easily implemented by repeating the flow chart of Figure 5 or of Figure 7 - or their respective portion comprised between the output of block 20 and the return to block 18 - for the desired number of times, changing every time the execution of block 21 of evaluation of the comparison signals, and the variable within which the transitions recognised in blocks 24, 27, 36, 43, 45 are stored.

[0178] As an alternative or in addition, the above method can be repeated for a series of different video signals S , each relating to a different code scan.

[0179] Also in this case, the set of transitions used for reading the code can be selected among those obtained during the various executions based on the above criteria.

[0180] However, in a preferred embodiment, the method of the present invention provides for using the execution carried out on a video signal S_j , relating to a code scan, for setting the parameters of the following execution, carried out on a video signal S_{j+1} relating to a subsequent scan.

[0181] By providing in this way an analogous processing of signals corresponding to different scans, it is possible to reject apparent transitions, due for example to impurities of the code in certain areas, or to temporary reading errors, caused for example by an imperfection in the code focusing, by unevenness of the ambient light, etcetera.

[0182] In particular, during each iteration, one or more of the following statistical parameters can be evaluated:

- absolute maximum of the video signal: $M = \max_i \{S(i)\}$
- absolute minimum of the video signal: $m = \min_i \{S(i)\}$
- peak-to-peak level of the video signal: $V_{pp} = M - m$
- minimum signal/noise ratio of the video signal (S/N)_{min}
- PCS of a bar code corresponding to the recognised transitions,
- module of a bar code corresponding to the recognised transitions.

[0183] As mentioned at the beginning, the module of a bar code is given by the width of the code element having minimum width. An estimate of the module can be obtained as the average of a certain number of values expressing the minimum recognised widths, for example as the average of the 10 smallest recognised widths.

[0184] In a hardware implementation, setting of the filtering order can, for example, be carried out - as said before - through commutators or selectors between the input of the video signal S and the inputs of filters 1a, 1b, 1c, ..., or between the outputs of filters 1a, 1b, 1c, ..., and the outputs of comparators 3a, 3b, 3c, ...

[0185] In a software implementation, on the other hand, it is sufficient to make the expression of the comparison signal evaluation of block 19 parametrical, in particular to make the expression of the filtering - expressed by equation (1) - parametrical.

[0186] The above method exhibits the advantages of a simple, precise, stable, reliable, quick and repeatable processing.

[0187] Moreover, its implementation through software exhibits the advantages of great implementation and upgrading flexibility.

[0188] As it should be clear from the description of the flow charts provided above, the necessary operations are extremely simple, above all in the case of unitary-coefficient FIR filtering with order equal to a power of 2.

[0189] The required memory space and computational capacity are extremely limited, especially when the filtering is carried out sample by sample, as in the illustrated flow charts.

[0190] In this case, the required memory space for the video signal S can be further reduced by providing a FIFO structure, wherein only the Nb samples equal to the maximum filtering order used are stored.

[0191] The filtering operation at the ith sample can also be carried out starting from the value of the filtered signal at the previous sample, considering that the filtered signals A(j) and A(j+1) corresponding to two adjacent samples are the average of sets of samples of the video signal S which only differ in the first and the last element. Especially for high filtering orders, the filtering operation can be further quickened.

[0192] The electronic circuit corresponding to the analog or digital hardware implementation of the above method can be directly housed within a bar code reader.

[0193] The processing program corresponding to the software implementation of the above method can be embodied in a microcontroller directly housed within the bar code reader.

[0194] As an alternative, in particular when the code decoding occurs at a remote station from the bar code reader, such a processing program can be stored in any memory support, including floppy disks, CD-ROMs, CD-Rs and the like, and read-only memories.

[0195] Moreover, the processing program can be broadcast in a computer network, among which the In-

ternet, and be thus carried on a carrier electrical signal.

Claims

1. Method for locating the transitions between the elements of a bar code, comprising the steps of:

a) providing a video signal (S) representative of the intensity of light diffused by the code as a function of the position along a scan line of the code,

b) carrying out at least one low-pass filtering of the video signal (S) for obtaining a respective filtered signal (Fa, Fb, Fc),

c) carrying out at least one comparison between a first comparison signal (A) selected between the video signal (S) and a first filtered signal (Fa, Fb), and a second comparison signal (B) being a filtered signal (Fb, Fc), the second comparison signal (B) being more strongly filtered than the first comparison signal (A), recognising the crossings between the compared signals as transitions between elements of the code at the respective positions.

2. Method according to claim 1, **characterised in that** in step a), the video signal (S) is an analog video signal and in step b), the filtering is an analog filtering.

3. Method according to claim 2, **characterised in that** in step b) the filtering is carried out with an almost constant group delay.

4. Method according to claim 1, **characterised in that** in step a), the video signal (S) is a sampled video signal and in step b), the filtering is a digital filtering.

5. Method according to claim 4, **characterised in that** in step b), the filtering is of the linear phase FIR type.

6. Method according to claim 5, **characterised in that** in step b), the filtering is of the equal-coefficient FIR type.

7. Method according to claim 6, **characterised in that** in step b), the filtering is of the unitary-coefficient FIR type.

8. Method according to any of claims 5 to 7, **characterised in that** in step b), the filtering is of the FIR type, of an order equal to a power of the base in which the sampled video signal is expressed.

9. Method according to any of claims 5 to 8, **characterised in that** the filtering of step b) is carried out sample by sample during execution of step c).

10. Method according to any of the previous claims, **characterised in that**, for each comparison of step c), it comprises the step of:

d) regarding a transition recognised in step c) as valid when in at least one position preceding the subsequent transition in the opposed direction recognised in step c), the absolute value of the difference between the comparison signals is greater than a preselected threshold quantity.

11. Method according to claim 10, **characterised in that** the threshold quantity is variable.

12. Method according to claim 11, **characterised in that** the falling threshold quantity for the positions corresponding to points of the quiet zones of the code is greater than the threshold quantity for the positions within the code.

13. Method according to any of the previous claims, **characterised in that**, for each comparison of step c), it comprises the steps of:

e1) rejecting all transitions recognised in step c) corresponding to positions preceding the first position wherein the difference between the first comparison signal and the second comparison signal is greater than a preselected threshold quantity, except for the transition corresponding to the immediately preceding position, and

e2) rejecting all transitions recognised in step c) corresponding to positions subsequent to the last position wherein the difference between the first comparison signal and the second comparison signal is greater than the preselected threshold quantity, except for the transition corresponding to the immediately subsequent position.

14. Method according to any of the previous claims, **characterised in that** it further comprises the steps of:

f1) comparing the sets of transitions obtained in the comparisons of step c), and
f2) selecting the most suitable set of transitions for decoding.

15. Method according to any of claims 1-14, **characterised in that** all sets of transitions obtained in the comparisons of step c) are provided for decoding.

16. Method according to any of the previous claims, **characterised in that** it further comprises the steps of:

g) repeating at least once the previous steps for a respective video signal of a subsequent code scan,

g11) comparing the sets of transitions obtained in the comparisons of step c), and

g12) selecting the most suitable set of transitions for decoding.

17. Method according to any of claims from 1 to 15, **characterised in that** it further comprises the steps of:

g) repeating at least once the previous steps for a respective video signal of a subsequent code scan, providing all the sets of transitions obtained in the comparisons of step c) for decoding.

18. Method according to any of the previous claims, **characterised in that** it comprises the further steps of:

g) repeating at least once the previous steps for a respective video signal of a subsequent code scan,

g21) evaluating statistical parameters relating to the video signal and/or to the sets of recognised transitions, and

g22) setting the operating parameters for a subsequent iteration based on the statistical parameters evaluated in the previous iteration.

19. Processing program comprising program code means suitable to carry out the steps of the method of any of the previous claims when the program is executed on a computer.

20. Processing program according to claim 19, embodied in a microcontroller.

21. Processing program according to claim 19, stored in a computer memory.

22. Processing program according to claim 19, embodied in a read-only memory.

23. Processing program according to claim 19, carried on a carrier electrical signal.

24. Electronic circuit suitable to carry out the steps of the method of any of claims 1 to 18.

25. Bar code reader comprising an electronic circuit according to claim 24 or a microcontroller having an embodied processing program according to claim 19.

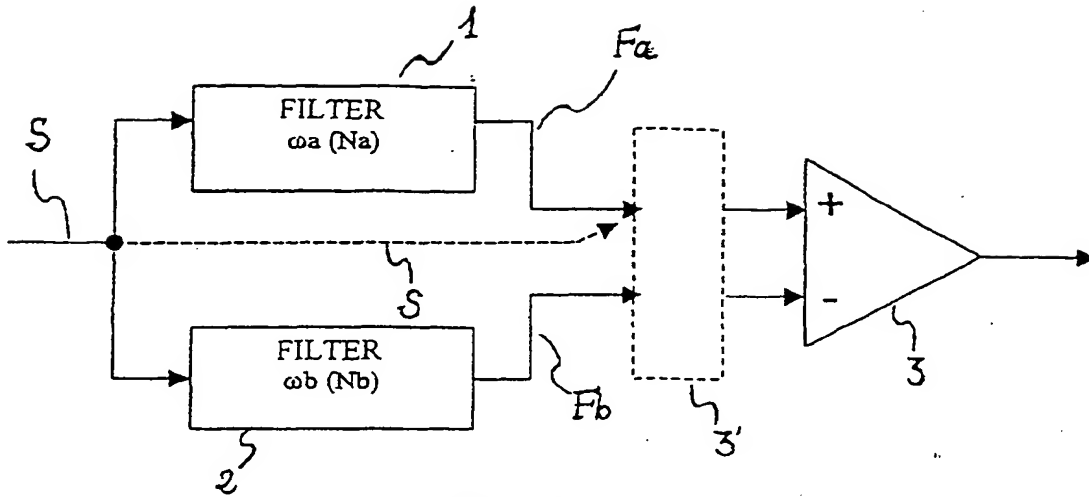


Fig. 1

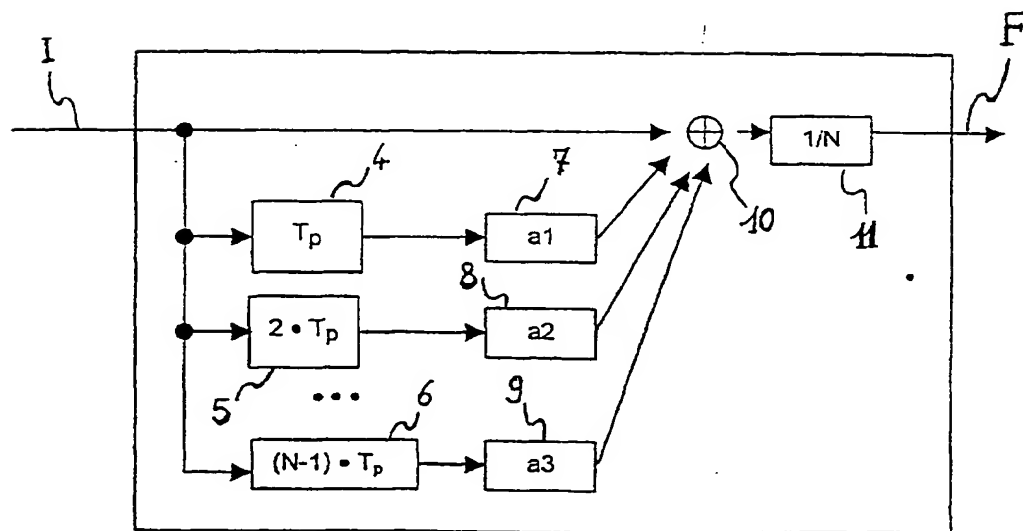


Fig. 2

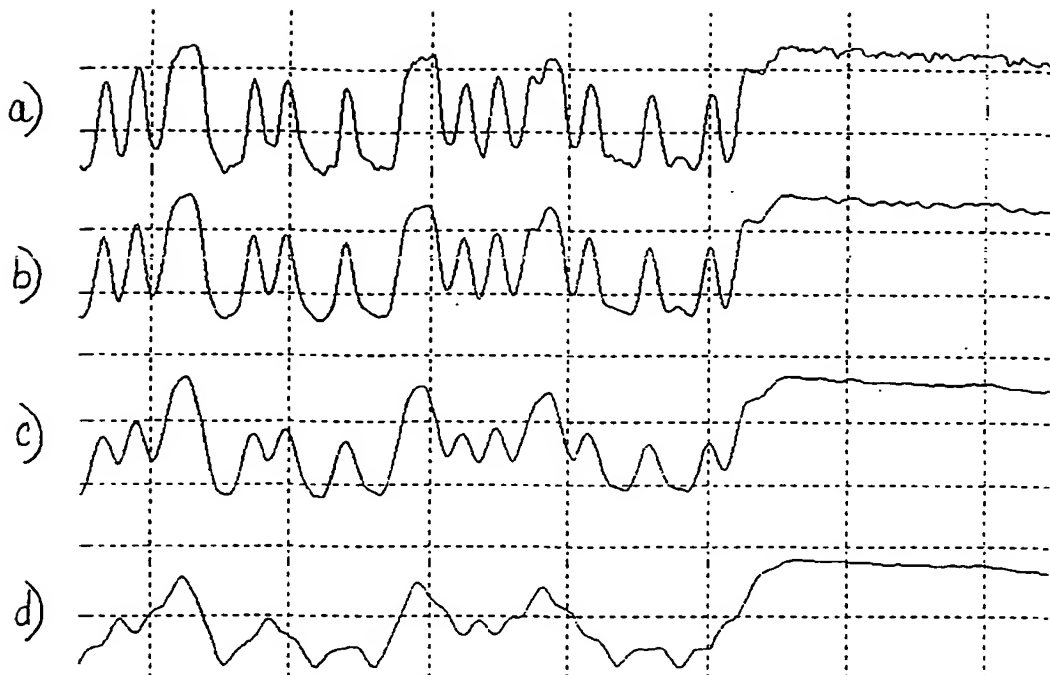


Fig. 3

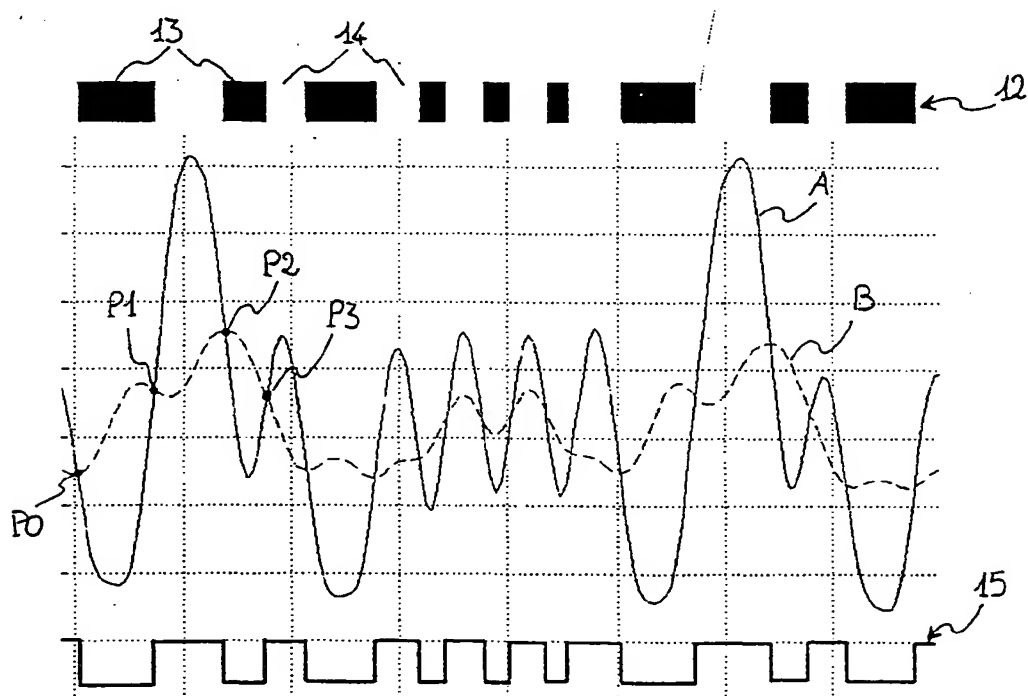


Fig. 4

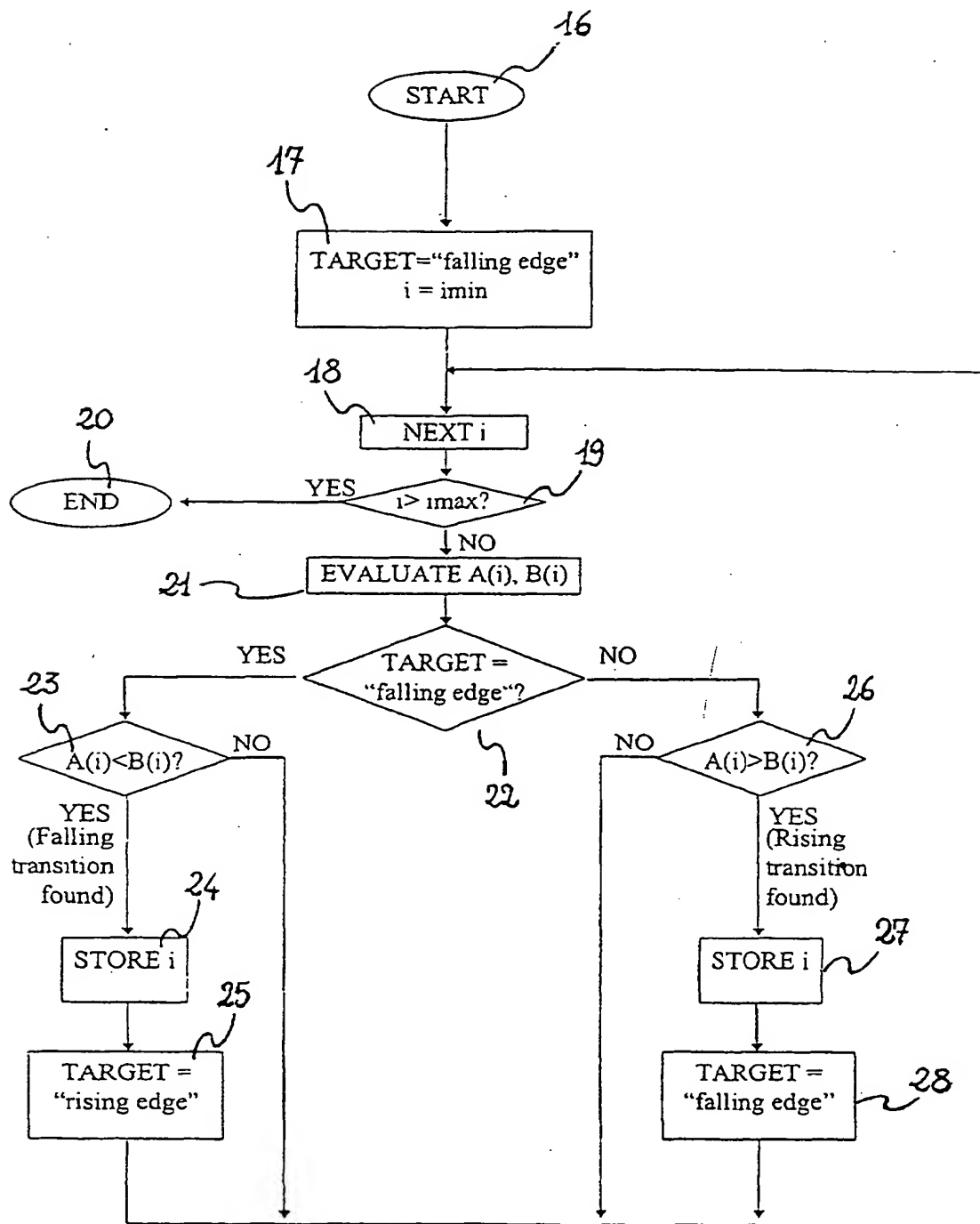


Fig. 5

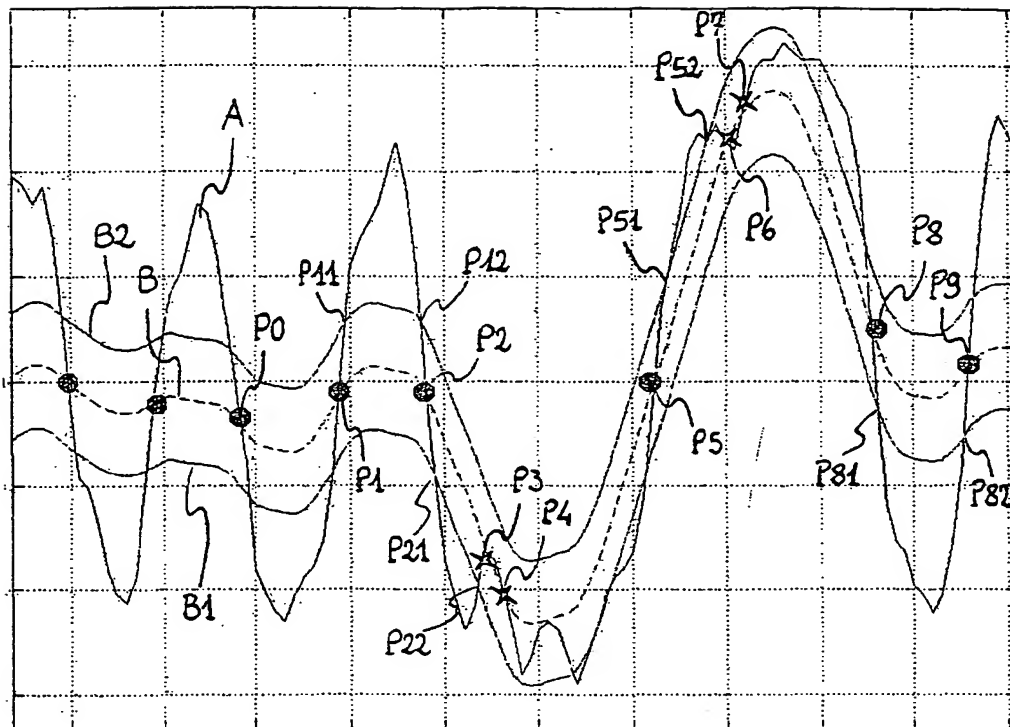
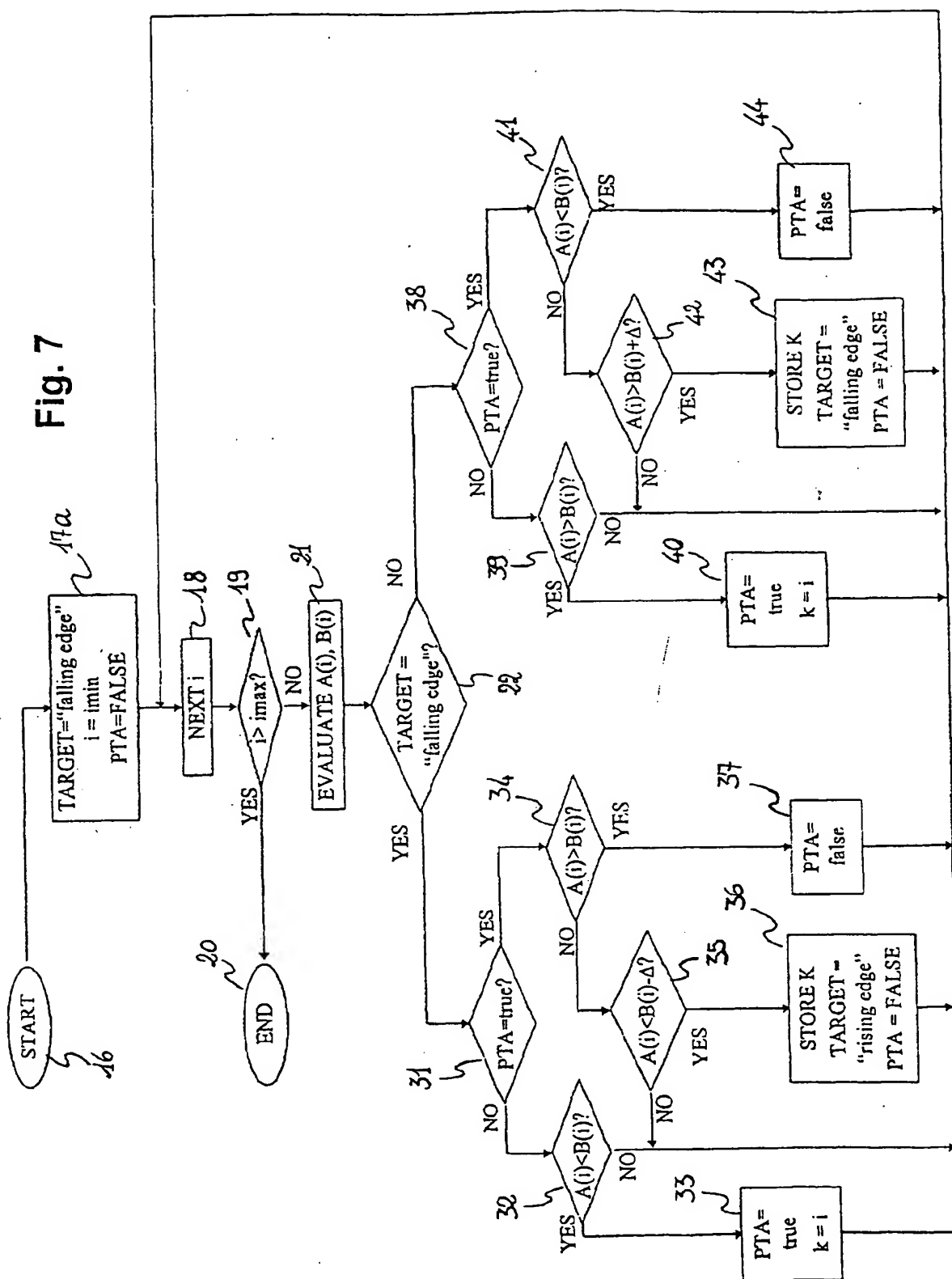


Fig. 6

Fig. 7



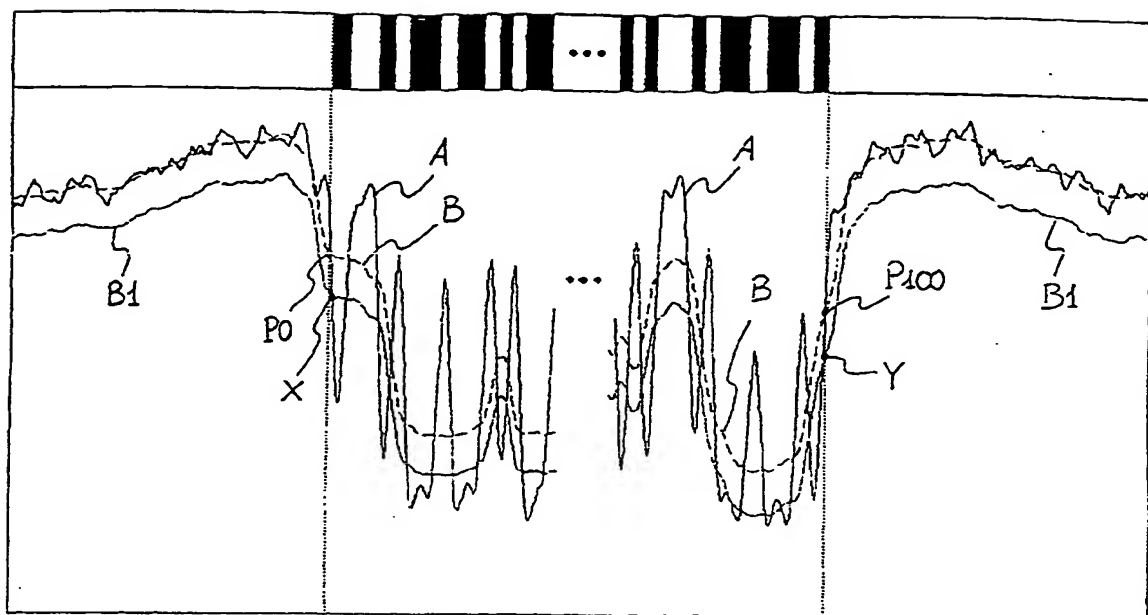


Fig. 8

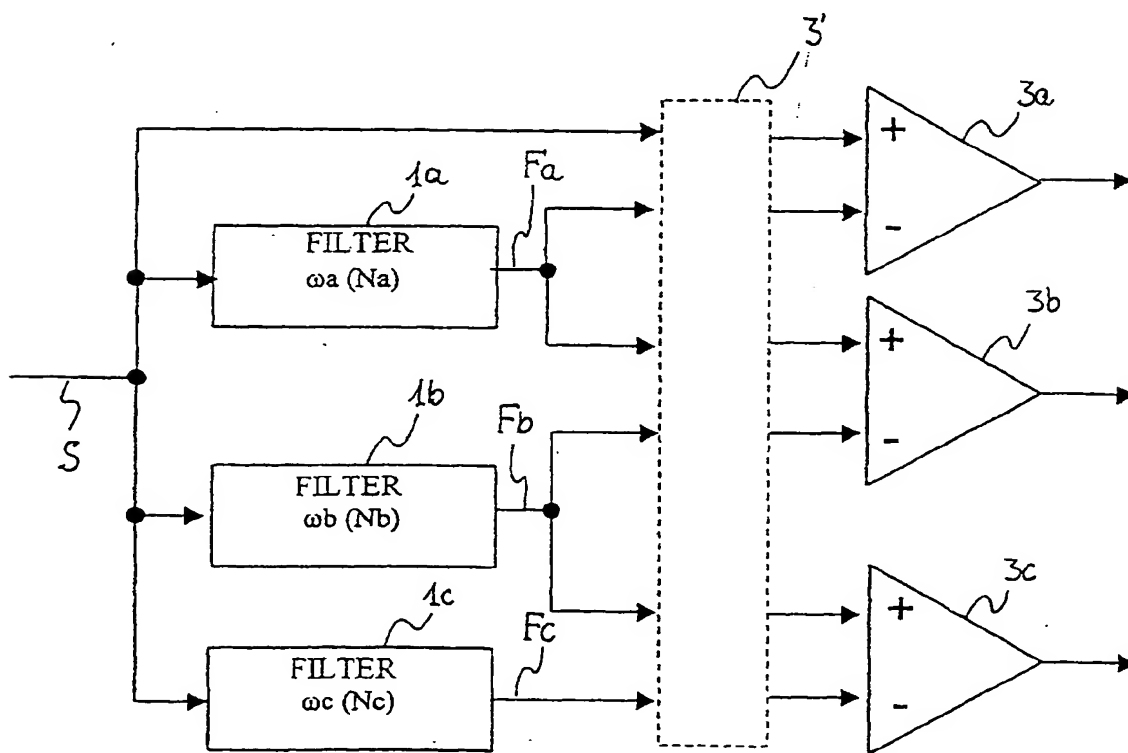


Fig. 9



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Application Number
EP 00 83 0751

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Place of search THE HAGUE		Date of completion of the search 7 June 2001	Examiner Goossens, A
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